Market Code Consultation WS 7

Settlement Calculations



Daily calculations

Day-ahead ('n-1')

offers 12h00 SAPP offers 13h00 SAPP confirmation of

10h00 Day-ahead

trades 14h00 Day-ahead schedules and prices

18h00 Intra-day market re-schedule

0h00 Intra-day market re-schedule Ĺ, 6h00 Intra-day Day market re-schedule 12h00 Intra-day rading market re-schedule 18h00 Intra-day market re-schedule Continuous: SO instructions; SAPP

intra-day, balancing

(1+1) Metering interrogation Instructed Energy calculation 17h00 Indicative Settlements report



NECOM NATIONAL ENERGY CRISIS

Day-ahead settlement calculations

Supply-side

Price

Price

R/MWh

R/MWh



Day-ahead settlement calculations



Intra-day settlement calculations



Decreased Schedule on instruction (Supply-side)



Increased Schedule against instruction (Supply-side)



Decreased Schedule against instruction (Supply-side)



Balancing settlement calculations



Balancing settlement calculations



Additional Sales against instruction (SS)



Additional Purchases on and against instruction (SS)





Combination calculations (demand side)

- Constrained down (i.e. increase energy purchase)
- Additional purchases on and against instruction

- Intra-day additional purchase against instruction
- Additional sales against instruction



Balancing outcomes (1)

Instructed Energy (IE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Instructed Energy (IE)	Outcome	Formula (+ve Payment from MO to BRP; -ve Payment from BRP to MO)	
IE > SE	AE > SE	AE > IE	IE on instruction (AE – IE) against instruction	(Min(IE,AE)-SE) * max(IncPr, SMP) + If (AE>IE*(1+MAB) then (AE-IE) * BPS Else (AE-IE) * SMP	
IE > SE	AE > SE	AE=IE	IE = AE on instruction	(Min(IE,AE)-SE) * max(IncPr, SMP)	
IE > SE	AE > SE	AE <ie< td=""><td>Min(IE,AE) on instruction Remaining IE ignored</td><td>(Min(IE,AE)-SE) * max(IncPr, SMP)</td><td></td></ie<>	Min(IE,AE) on instruction Remaining IE ignored	(Min(IE,AE)-SE) * max(IncPr, SMP)	
IE > SE	AE=SE	AE > IE	0 0	Cannot happen	
IE > SE	AE=SE	AE=IE		Cannot happen	
IE > SE	AE=SE	AE <ie< td=""><td>IE not met – no reward/penalty</td><td>(Min(IE,AE))-SE * max(IncPr , SMP)</td><td></td></ie<>	IE not met – no reward/penalty	(Min(IE,AE))-SE * max(IncPr , SMP)	
IE > SE	AE < SE	AE > IE		Cannot happen	
IE > SE	AE < SE	AE=IE		Cannot happen	
IE > SE	AE < SE	AE <ie< td=""><td>Instruction ignored</td><td>If (AE<se*(1-mab)) (ae-se)="" *="" bpb<="" td="" then=""><td></td></se*(1-mab))></td></ie<>	Instruction ignored	If (AE <se*(1-mab)) (ae-se)="" *="" bpb<="" td="" then=""><td></td></se*(1-mab))>	
			(SE-AE) against instruction		τŦ

Balancing outcomes (2)

Instructed Energy (IE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Instructed Energy (IE)	Outcome	Formula (+ve Payment from MO to BRP; -ve Payment from BRP to MO)
IE = SE	AE > SE	AE > IE	(AE – SE) against instruction	If (AE>SE*(1+MAB) then (AE-SE) * BPS Else (AE-SE) * SMP
IE = SE	AE > SE	AE=IE		Cannot happen
IE = SE	AE > SE	AE <ie< th=""><th></th><th>Cannot happen</th></ie<>		Cannot happen
IE = SE	AE=SE	AE > IE		Cannot happen
IE = SE	AE=SE	AE=IE	No change from scheduled position	0
IE = SE	AE=SE	AE <ie< th=""><th></th><th>Cannot happen</th></ie<>		Cannot happen
IE = SE	AE < SE	AE > IE		Cannot happen
IE = SE	AE < SE	AE=IE		Cannot happen
IE = SE	AE < SE	AE <ie< th=""><th>(SE-AE) against instruction</th><th>If (AE<se*(1-mab)) (ae-se)="" *="" bpb<br="" then="">Else (AE-SE) * SMP</se*(1-mab))></th></ie<>	(SE-AE) against instruction	If (AE <se*(1-mab)) (ae-se)="" *="" bpb<br="" then="">Else (AE-SE) * SMP</se*(1-mab))>



Balancing outcomes (3)

Instructed Energy (IE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Scheduled Energy (SE)	Actual Energy (AE) relative to Instructed Energy (IE)	Outcome	Formula (+ve Payment from MO to BRP; -ve Payment from BRP to MO)	
IE < SE	AE > SE	AE > IE	(AE – SE) against instruction If (AE>SE*(1+MAB) then (AE-SE) * BPS Else (AE-SE) * SMP		
IE < SE	AE > SE	AE=IE		Cannot happen	
IE < SE	AE > SE	AE <ie< th=""><th></th><th>Cannot happen</th></ie<>		Cannot happen	
IE < SE	AE = SE	AE > IE	No change from scheduled position	0	
IE < SE	AE = SE	AE=IE		Cannot happen	
IE < SE	AE = SE	AE < IE		Cannot happen	
IE < SE	AE < SE	AE > IE	Max(IE, AE) on instruction	-(SE-max(IE, AE)) * min(IncrPr, SMP)	
IE < SE	AE < SE	AE=IE	IE on instruction	-(SE-max(IE, AE)) * min(IncrPr, SMP)	
IE < SE	AE < SE	AE <ie< th=""><th>IE on instruction (IE-AE) against instruction</th><th>-(SE-max(IE, AE)) * min(IncrPr, SMP) If (AE<ie*(1-mab)) (ae-ie)="" *="" bpb<br="" then="">Else (AE-IE) * SMP</ie*(1-mab))></th></ie<>	IE on instruction (IE-AE) against instruction	-(SE-max(IE, AE)) * min(IncrPr, SMP) If (AE <ie*(1-mab)) (ae-ie)="" *="" bpb<br="" then="">Else (AE-IE) * SMP</ie*(1-mab))>	

